# **Building Slightly More Complex Models: Calculators vs. STELLA**

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If students are to develop the potential to effectively manage ubiquitous complex systems it is becoming increasing important to develop systems thinking concepts and model building skills formally at the pre-college level. This paper describes an experiment conducted in two secondary school classrooms in the Pacific northwestern United States to determine the importance of access to a relatively new modeling tool for students to enable them to successfully create and analyze simple models that are slight extensions of traditional models, as compared with using graphing calculators to build an analyze the same extended model scenarios. Does the modeling tool make a difference? If it does, access to such tools must be addressed before a broad spectrum of formal curriculum can incorporate the system dynamics method, at the pre-college level.

In their article "Thinking about systems: student and teacher conceptions of natural and social systems," Booth Sweeney and Sterman (2007) remind us how poorly some very educated adults are at systems thinking and emphasize the need for building skill in this area, particularly in the K-12 environment. If students are to develop the potential to effectively manage ubiquitous complex systems it is becoming increasing important to develop systems thinking concepts and model building skills formally at the pre-college level.

Current research in both mathematics and science instruction, at the pre-college level, support active, student-centered involvement when new concepts are to be learned. It has also been the experience of this author that students learn effectively when they are actively engaged in building skill when working with abstract concepts. Mathematics, at the secondary school level, is about learning relationships, growth and decay patterns, and building models to study applications of these patterns. Middle school and secondary school<sup>1</sup> teachers have noted that the STELLA software seems to be easier for students to use when building models, even of traditional problems, in the math and science curriculum. All of the information to this point, on the ease of building models using STELLA, has been anecdotal. But if students are to build models of more complicated problems, so that feedback and other systems thinking analysis is part of the problem being studied, it is important to determine if the software does make a difference. This may not be a point that the System Dynamics community would question, but it is important for the traditional math and science communities, since the primary tool currently supported by almost all secondary schools is the graphing calculator. In many secondary schools neither math nor science departments have regular access to computer labs.

<sup>&</sup>lt;sup>1</sup> Students ages 12 to 18 years.

An experiment was conducted in two second year algebra classes at a secondary school in the Pacific northwestern United States, to study the issue of the ease of building and analyzing growth relationships when using a graphing calculator versus the STELLA software.

# **Student Experience**

The students in the two classes ranged from grades 8 (14 years) to grade 12 (17 years). All students have used graphing calculators for at least two and a half years, beginning with first year algebra (if not before). The students in these classes used the STELLA software in the first semester of this year (2007-08) on the following occasions. When studying linear functions, they spent one class period (50 to 60 minutes) in the computer lab, building simple linear models for three problems. When studying exponential functions another class period was devoted to building exponential growth and exponential decay models. Similarly, one class period was spent building quadratic models for various problems when the class was studying quadratic functions. Near the end of the semester (January 2008) the classes spent three days building and analyzing very simple drug models (a combination of linear and exponential structures). At that time they were introduced to the Pulse and Step functions, briefly. On the fourth day, at the end of the first semester the students were given another problem to study.

# Choosing a Problem to Stimulate and the Creation of a Model

The problem given on the fourth day was identified as the Malthus Problem. In the Worldwatch Paper<sup>2</sup> "Beyond Malthus: Sixteen Dimensions of the Population Problem" the authors describe the situation identified in Thomas Malthus' paper "An Essay on the Principle of Population," regarding the issue of population growth (exponential) and food supply growth (linear). The new problem packet asked the students to determine why Malthus would think there would be a problem when population grows exponentially and food supply grows linearly and what might be done to mitigate the problem.

There were some serious constraints on the type of lesson that could be used for this experiment. The problem had to be kept very simple so students could actually build the model using the graphing calculator. The model had to contain functions that the students had studied recently enough to recall the mathematical equations necessary for defining the population and the food supply. Unfortunately, feedback analysis was not practical in such a simple problem. Additionally, any discussion of feedback had been done very briefly when using the STELLA software, so discussion of feedback would have been a disadvantage for those using the calculator for this experiment. Also, the students using the calculator had to be taught the equivalent of implementing the Step function for changing the value of a growth parameter, in mid execution of a simulation. (This was introduced briefly to the class before the experiment was conducted.)

<sup>&</sup>lt;sup>2</sup> "Beyond Malthus: Sixteen Dimensions of the Population Problem. Lester R. Brown, Gary Gardner, Brian Halweil, Worldwatch Paper. September 1998.

In the previous week (before the experiment) students were asked whether they preferred to work with the graphing calculator or with the STELLA software. The students in each class were then divided into four groups.

Group 1: Those students who wanted to use the graphing calculator and were assigned (at random) to use the graphing calculator.

Group 2: Those students who wanted to use STELLA but were assigned (at random) to use the graphing calculator.

Group 3: Those students who wanted to use the graphing calculator but were assigned (at random) to use STELLA.

Group 4: Those students who wanted to use STELLA and were assigned (at random) to use STELLA.

Students were identified only by their student number, their class period, and their preference for modeling tool.

Students were given their assignment and given a reference page<sup>3</sup> appropriate for their modeling tool. Students were also reminded about how to write the electronic equivalent of scientific notation, since most of the values they were to use in the models were in the billions or millions. Students were given one hour to complete the assignment.

# The Assignment Description

The assigned problem (packet) had several parts. After a brief introduction to the potential problem students were asked to sketch three graphs. The time sequence was 200 years. Students were to focus only on general shape for a food supply (grain production) graph, a population graph, and a food per person graph. They were then to explain why they drew the food per person graph in the shape they had chosen. This was all done before they were to use any modeling tool.

The second part required students to build a food supply model, a population model, and determine some way to get their modeling tool to calculate the food per person each year (for 200 simulated years). They were given values to use (from the Worldwatch paper). They were to identify their STELLA structure or their math equation and also indicate how they calculated the food per person. They were to get their modeling tool to display a food supply graph, a population graph, and a food per person graph from 1950 to 2150. They were then asked to explain any discrepancies between their original predictions of the shape of the graphs and the model produced graphs.

<sup>&</sup>lt;sup>3</sup> The reference page for STELLA contained an identification of each type of component, how to create a graph (and put graphs on the same scale), how to create a table, and how to use a Step function. The reference page for the calculator identified an example of setting up a piecewise defined function (the calculator equivalent of changing a parameter value in mid-simulation, as is done with the Step function in STELLA), how to activate and deactivate graphs, how to use the Y-vars feature of the calculator to simplify typing in combinations of equations). All of these calculator features had been briefly shown to the entire class before the experiment began. The reference page was to help the students remember the process.



Figure 1: The solution to the first model building section of the Malthus packet.

The third part of the packet required them to change some parameters in mid-simulation. After establishing a minimum (arbitrary) food needed per person per year, a base case was established for an approximate year when the food per person dropped below the minimum needed to sustain each person. (Ignoring, of course, that food is not distributed equitably in the world.) Then the population growth fraction was reduced in 1998 and a new year for food per person dropping below the minimum needed was determined.

The calculator solution	The STELLA solution
Two functions must now replace Y1	The net growth rate for the population structure
$Y1 = 2.5E9(1.02)^t \qquad (x < 48)$	must be changed to:
$Y5 = 6.467E9(1.014)^{(x-48)}  (x \ge 48)$	0.02 + STEP(-0.006, 1998)

Figure 2: The equations needed to modify the population in 1998.

гшапу	y the lood	production	was mereased m	1970 and the model re-executed.	

The calculator solution	The STELLA solution			
Two functions must now replace Y2	The growth (flow) for the food structure must			
$Y2 = 631E6 + 22.65E6(t) \qquad (x < 20)$	be changed to:			
$Y6 = 1.084E9 + 23E6(t - 20) \ (x \ge 20)$	22.65e6 + STEP(0.35e6, 1970)			

Figure 3: The equations needed to modify the food production per year in 1970.

To re-simulate with both changes:

The calculator solution	The STELLA solution
$Y7 = \frac{(Y2 + Y6)}{(Y1 + Y5)}$	Just re-run the simulation

Figure 4: The equations needed to incorporate both a change in population and a change in food production per year, for the final observation (graphical) of the year food per person drops below minimum needed food per person.

The final part of the paper asked the students to explain the issue with food per person over the next 100 years. It then asked students to come up with some policies that might stave off the problem of insufficient food. Finally, students were asked if there would be groups who might be opposed to their policies, and how they might convince those groups that the policies were actually necessary.

Although there is no feedback analysis, an attempt was made to include some components of the system dynamics process in the lesson (surfacing a students mental model, building an actual model to test the mental model, using the model to help clarify the original problem behavior, attempts to identify potential policies that might mitigate the undesired behavior the model displays, and some thought about how those policies might affect different stakeholders.)

# The results of the experiment

The assignment was broken down into 14 parts. For each part a score of 1 (correct or mostly correct) or 0 (no response, incorrect response, or mostly incorrect) was recorded for each student. One student's response was separated from all the others since he did not choose a modeling tool preference and received zeros on all 14 parts.

#### Prediction:

Most students were able to draw a linear graph for food production and an exponential graph for population growth correctly (over 80% for all groups except group 4 -> 71%). Predicting a food per person graph was more difficult for the students (Groups 1, 2, and 4, about 65%, group 3, 59%) Students were given full credit for the food per person graph if they drew any graph with a negative slope, or at least a negative slope toward the right end of the graph.

# Setting up the initial models:

The calculator group was less successful writing the equations for their models (Group 1: 65%, Group 2: 58%) than the STELLA group (Group 3: 76%, Group 4: 79%) When describing how to calculate the food per person values for their model (over a simulated 200 years) the calculator group averaged 60% and the STELLA group averaged 55%.

# Modifying the initial model:

This is the segment of the experiment where the groups show the most significant difference. To set up a minimum food per person baseline and compare, on the same grid, the calculated food per person from the model was very difficult for the calculator group (average 30%) but better for the STELLA group (51%). Answers were given full credit if the estimate for when the food per person would fall below the minimum level needed, within 10 years of the "correct" year.

To change the rates in mid-simulation was almost impossible for the calculator group, better for the STELLA group. Writing the correct equation to reduce the population growth rate at 48 years into the simulation: 9% for calculator group, 30% for the STELLA group. Estimating the "correct" year (within 10 years) that this change will now have the food per person drop below the minimum food per person: 5% for the calculator group, 34% for the STELLA group (some students must have submitted a guess of the answer). Writing the equation to increase the food

production rate in the 20th year of the simulation was impossible for the calculator group (0%). The STELLA group was more successful (30%). Estimating the "correct" year (within 10 years) was not possible for the calculator group (0%) and a little more difficult than the previous change (23%) for the STELLA group.

# Explaining the results:

Correctly explained why there is a problem when population grows exponentially and food production grows linearly: calculator group (42%) STELLA group (58%)

Suggested at least one reasonable policy to help mitigate the food shortage: calculator group(42%), STELLA group (55%). Identified at least one subgroup of the population who might not like the suggested policies: calculator group (34%), STELLA group (42%). Explained at least one method to try to convince the disgruntled subgroup that the policy was needed: calculator group (28%), STELLA group (42%).

It was possible for students who had a sense of the problem of food shortage at the beginning of this exercise to (potentially) answer these final questions, even if their model did not work. The lower results from the calculator group in this last section could be attributed to frustration at not getting their model to work as required, and losing mental energy to continue. (Some students in this group quit when they could not get their models to work.) On the other hand, actually getting a model to work, for the STELLA group did seem to help them understand the problem better. Their success at getting their model to work may have given them more stimulus to finish the packet. Although these (emotional energy issues) were not questions that were quantified, they play a significant part in a successful lesson.

# A two proportion Z-Test

Let  $P_c = Modeling performance/analysis of the group that used calculators$  $Let <math>P_s = Modeling performance/analysis of the group that used STELLA$ 

	P <sub>c</sub>	P <sub>s</sub>
Х	$x_c = 173$	$x_{s} = 219$
n	$n_{c} = 448$	$n_{s} = 434$
$\hat{P} = .444$	$\hat{P}_{c} = .386$	$\hat{P}_{s} = .5046$
z = -3.539		
p = .00020		
	x n $\hat{P} = .444$ z = -3.539 p = .00020	$P_c$ x $x_c = 173$ n $n_c = 448$ $\hat{P} = .444$ $\hat{P}_c = .386$ $z = -3.539$ $p = .00020$

Assume the null hypothesis,  $H_o$ , is that there is no difference between the two groups ( $P_c - P_s = 0$ ). The alternative hypothesis,  $H_a$ , is that the performance and analysis of the calculator group is less than the performance and analysis of the STELLA group ( $P_c - P_s < 0$ ). The x values were determined by adding all the correct responses for each group (calculator or STELLA) out of all the possible correct responses for the specified group (the n values). The results of the two proportion z-test produce a p-value = 0.0002. So the probability that there could be no difference between the performance of the two groups would happen randomly only 0.02% of the time. Therefore the data indicate strong evidence that using STELLA to create and analyze the Malthus problem is significantly better than using the calculator to complete the same exercises.

#### Additional data about the four groups:

Let CCL represent average comfort level with computers as self-assessed by students (on a scale of 1 to 5, with 5 being very comfortable). Let GPA represent average grade point average in the advanced algebra class at the end of the first semester of the current school year (2007-08). Group 1: Wanted to use calculators and did use calculators: CCL = 2.6, GPA = 82.6 Group 2: Wanted to use STELLA but used calculators: CCL = 3.17, GPA = 81.4 Group 3: Wanted to use calculators but used STELLA: CCL = 2.76, GPA = 75.9

100% 90% 80% 70% Percent Correct 60% **G**1 **G**2 50% □G3 G4 40% 30% 20% 10% 0% Prediction P&F Prediction F/P Initial Model Calculate F/P Modify Model Explain Prob Design Policy Analysis Segments

Malthus Experiment Analysis

Figure 5: Average scores for each of the four groups on each segment of the Malthus experiment.

#### Conclusion

The scenario of exponential population growth and linear food supply growth is about as simple a problem as could be designed, given the constraints needed to allow students to build the models using a graphing calculator. The overall results are disappointing, both because these are college bound students who are fairly successful in school, and because we need students to be able to analyze problems of much greater complexity than the one used in this experiment. While the students in the calculator groups may improve their results if given more opportunity to practice defining piece-wise functions on their calculator, that is not the point. The types of problems that need to be added to the curriculum are those that require much more sophisticated analysis than the simple problem given in this modeling exercise. If students, who are comfortable using graphing calculators for most mathematical tasks, cannot extend their skill level to include two relatively simple calculator tasks, especially when given an example to follow, then it will be very difficult to expand the complexity of problems for this level of student using that same tool.

This experiment indicates that there is a significant difference in the ability of students to correctly build and analyze a problem that is a slight extension of what they have learned in class when using either the calculator or the STELLA software. Add to this, that the students have far less experience with the STELLA software than the graphing calculator, and the results are even more impressive. The students who were able to use the STELLA software performed significantly better than those students using the calculator, for the same task. This is a more global initial evaluation and more follow-up analysis is needed.

If we want students at the secondary school level to build and analyze models of complex systems, it is necessary to provide the students with tools, such as STELLA, to allow them to be successful. Computer technology is available in most secondary schools in the United States. Regular access to computer technology, by math and science classes, is a barrier. Until teachers can have regular access to labs and appropriate modeling tools, teachers will not be able to provide the experiences students need to enhance their analytical skill with complex systems.

Note:

It is intended that this be the first in a series of experiments designed to study the advantages of incorporating system dynamics modeling and the system dynamics method of analysis in the study of problems of a more complex nature than those currently presented in the secondary school curriculum. Another experiment has already been conducted, but not yet analyzed. It is entitled "The Study of Change in Behavior Over Time." It is divided into three parts: the study of cause and effect, predicting behavior from viewing diagram structures, and identifying multiple scenarios that match a given structure (transferability). This (continuing) series of experiments is designed to develop statistical evidence with regard to the use of system dynamics modeling at the 9-12 grade levels. The initial experiment, explained in this paper, was needed to set the stage for future experiments. It was needed to (hopefully) convince administrators that support for software designed to work seamlessly in building system dynamics models, would be an educational advantage for students. Additional, it was intended to suggest that administrators become attentive to the need to provide math and science teachers more access to computer labs.

# References

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# **Appendix 1: More data about the composition of the groups**

Group 1: 11 males, 9 females: one 8th grader, five 9th graders, nine 10th graders, four 11th graders, one 12th grader: one 13 year old, two 14 year olds, seven 15 year olds, eight 16 year olds, two 17 year olds: eighteen who were white, one Hispanic, one not specified ethnicity.

Group 2: 3 males, 9 females: one 8th grader, three 9th graders, four 10th graders, four 11th graders: one 13 year old, two 14 year olds, four 15 year olds, three 16 year olds, two 17 year olds: ten who were white, two Hispanic.

Group 3: 7 males, 10 females: three 9th graders, ten 10th graders, three 11th graders, one 12th grader: three 14 year olds, seven 15 year olds, five 16 year olds, two 17 year olds: twelve who were white, four Asians, one Hispanic.

Group 4: 10 males, 4 females: one 8th grader, two 9th graders, five 10th graders, five 11th graders, one 12th grader: two 14 year olds, four 15 year olds, five 16 year olds, three 17 year olds.

Group 5: 1 male (indicated no preference), 12th grader, 17 years old, Hispanic.

	Торіс	Group 1	Group 2	Group 3	Group 4	No pref
		#Stu=20	#Stu=12	#Stu=17	#Stu=14	#Stu = 1
		wanted Cal	wanted ST	wanted Cal	wanted ST	no pref
		used Cal	used Cal	used ST	used ST	used Cal
		1 <sup>st</sup> Val=#Stu				
		$2^{nd}$ Val=%	2 <sup>nd</sup> Val=%	2 <sup>nd</sup> Val=%	2 <sup>nd</sup> Val=%	$2^{nd}$ Val=%
1	Correctly drew linear food	17	10	15	10	0
	production and exponential	.85	.83	.88	.71	0
	pop growth pre-model graphs					
2	Correctly drew food per	13	8	10	9	0
	person pre-model graph	.65	.67	.59	.64	0
3	Correctly explained reason for	13	9	12	10	0
	food per person pre-model	.65	.75	.71	.71	0
	graph					
4	Correctly wrote basic	13	7	13	11	0
	equations for population and	.65	.58	.76	.79	0
	food production					
	Correctly drew correct					
	STELLA model for					
	population and food					
	production					
5	Correctly wrote equation to	14	6	10	7	0
	calculate food per person	.7	.5	.59	.5	0
	Correctly drew/explained					
	STELLA model structure to					

# Appendix 2: Breakdown of group scores on each section of the Malthus Packet

	calculate food per person					
6	Correctly calculated year food	7	2	10	6	0
0	confectly calculated year food	25	25	10 50	42	0
	minimum food par parson	.55	.23	.39	.43	0
	(within + 10 years)					
7	(within +-10 years)	2	1	4	5	0
/	Correctly wrote new equation	2		4	5	0
	to change pop growth mid-	.1	.08	.24	.30	0
0	stream		0	4	6	
8	Correctly estimated when	2	0	4	6	0
	food per person drops below	.1	0	.24	.43	0
	minimum food per person					
	with change in pop growth					
	change					
	(Should probably given a hint					
	for this for calculator people -					
	we may need to discount this					
	question for calculator grp.)	0	0	4		0
9	Correctly wrote new equation	0	0	4	5	0
	to change food production	0	0	.24	.36	0
10	growth		0		2	
10	Correctly estimated when	0	0	4	3	0
	food per person drops below	0	0	.24	.21	0
	minimum food per person					
	with change in food					
	production growth change					
	(same potential problem as for					
11	#8 for calculator groups)	10	4	10	0	
11	Correctly explained why there	10	4	10	8	0
	is a problem when pop grows	.5	.33	.59	.57	0
	exp and food production					
10	grows linearly	10	A	0	0	0
12	Came up with at least one	10	4	9	8 57	
	reasonable policy to help	.3	.55	.52	.57	U
	miligate the food shortage					
12	Identified at locations areas	7	Λ	7	E	0
13	who might not like the	/ 25	4		0 42	
	policios	.55	.33	.41	.43	U
11	Explained at least one way to	6	2	7	6	Ο
14	tru to convince the group that	0	25	/	42	
	ny to convince the group that	.5	.25	.41	.43	U
	Average comfort level with	2.6	3 17	2.76	3.07	5
	computers	2.0	5.17	2.70	5.07	5
	Student self assessment on					
	scale $1 - 5$ $(1 - 10w)$					
	Average grade in the advance	82.6	<u>81</u> /	87 /	75.0	66.5
1	Trolage grade in the advalle	02.0	01.4	07.4	13.7	00.5

algebra course for the first			
semester (out of 100%)			